

## Art in the woods Woods to Where Else

King's Wood is an ancient woodland site existing since at least 1600. It is a working wood, now managed by Forestry England. It has a rich history of cultivation and cultural activity; as can be seen by the woodland sculptures and in many other ways. **How do you see it?**

### This pull-out has been designed to inspire and support artists and teachers of all ages

- **Map of King's Wood** – to plan / use on your visit.
- **Index of themes** - to explore (mix and match).
- **Mini projects** – artist inspiration\*

\*These artists participated in **WWe** workshops, spending time in the woods to creatively investigate it as a place of nature, leisure, culture and production. Challenging their perceptions using different processes to develop their art practice. Everyone loved the experience – we hope you do too!

*For help planning a visit, please contact [stour@kent.gov.uk](mailto:stour@kent.gov.uk)*

### Explore the outdoors wherever you are!

If you are unable to visit King's Wood, the index and mini projects can also be used as starting points to explore other outdoor environments!



### Clare Smith - [artworkarchive.com/profile/clare-smith](http://artworkarchive.com/profile/clare-smith)

Smith investigates perceptions of nature, acknowledging the invisible forces which shape it both human and 'natural'. Real and not so real - *Liminal heterotopic space*

**Project:** Creating layers that alter perspective  
**Materials:** Paper / charcoal / paint / camera / small mirror

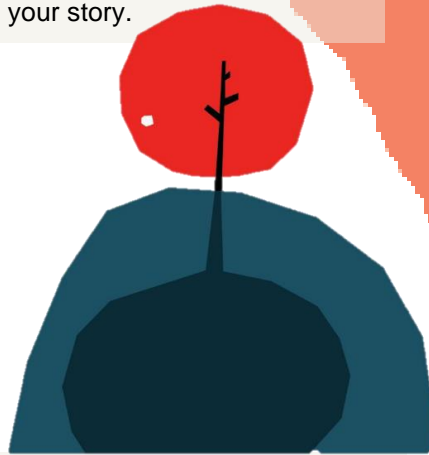
- Make several sketches of the woods. Insert the sketches into the landscape and experiment with perspective, taking photographs that include both.
- Photograph the woods (scenes/details). Print selected photos and draw/paint onto the images.
- Place a small mirror in the woods and draw/record both perspectives in the same image.

### Greg Stobbs - [squirrelart.org](http://squirrelart.org)

Stobbs illustrated his personal experiences, ideas and feelings about the trees and woods. Telling stories in one or more pictures using graphic / street art techniques that gave the trees 'character'.

**Project:** Story telling through images  
**Material:** Paper, pencil, coloured inks, felt-tips, fine liners

- Create a series of simple line drawings of what you see a scene, tree, group of trees, even people and animals
- Experiment with sequencing the drawings to create a storyboard.
- Add characters or text to your images (or under them) to build or illustrate your story – maybe a title.
- Add strong lines/shapes using the fine liners (erase the pencil) and colour to create a 'graphic' effect and to enhance or complete your story.



### Susan Turcot - [susanurcot.info](http://susanurcot.info)

Turcot's work celebrates nature and highlights concerns about the damage and destruction of our environment. Using both traditional (drawing) and more contemporary (installation) practices in her work.

**Project:** An installation of found objects  
**Material:** Permanent markers, twine, camera

- Collect objects found in the wood.
- Add text to some of the objects using the permanent markers. The text can be a celebration, tell a story, be a poem or highlight a concern.
- Experiment assembling the objects using the ground as a base or background, stacking, tying things together, hanging them from or between trees etc.
- Photograph each experiment if possible.



### Vicky Paine

Paine was fascinated by the form and functions of fungi in the woods. The hidden world and spaces they occupy and their role in the wellbeing of the wood.

**Project:** 3D sculptures  
**Material:** Air drying clay / water / clay tools / solid base.

- Visit the woods to draw and collect small natural or unnatural objects. Please **do not** touch/collect mushrooms (some are deadly) or pick/damage plants or trees.
- Roll clay out approx. 2cm thick, trim edges. Press found objects into the clay recording shape, volume and texture.
- Clay pieces/shapes can be formed and added to a clay base using scoring (both pieces) and water to bind.
- Clay tools can also create texture on the clay surface,
- Once dry it can be painted (acrylic/watercolour)



### Julia Giles [www.artworkjuliagiles.co.uk/](http://www.artworkjuliagiles.co.uk/)

Giles is fascinated by our working relationship with nature and the rituals that we create around it. Using video (sound & image) to engage with woodland workers and her own experiences of the landscape.

**Project:** Sound and vision  
**Material:** Camera that can record video (mobile phone)

- Consider how the landscape is shaped by people.
- Interview people that work or visit there. Find out about their experience of the place & nature - imagine answers if no one available.
- Make a video incl. sounds, views & details which reflect ideas that emerged from A & B. This might include interviews and other creative elements.

### Emma Dove - [emmadoveart.co.uk](http://emmadoveart.co.uk)

Dove was fascinated by the pattern, shapes, space and textures found in the woods: the visible impacts of industry and human journeys through and into the woods.

**Project:** Collage and print  
**Material:** Thick card, PVA glue, paper, printing ink, roller

- Collect leaves, twigs, bark etc, without damaging plants/trees.
- Arrange creatively THEN glue them to the card & dry.
- Collage - work into dried piece with inks, paint and pens etc
- Printing - paint it with at least 2 printing ink colours. Use a roller to transfer the inked image onto the paper (use a flat surface!). Multiple prints can be made.



### Maureen Jordan <https://www.mvjordan.com/>

Jordan worked with objects and light to create dreamlike and surreal images, sculptures and installations in the wood; her work often referenced myth and cultural perceptions of the environment.

**Project:** Dreams and light  
**Material:** A personal object, water-based paint (non-toxic) and camera

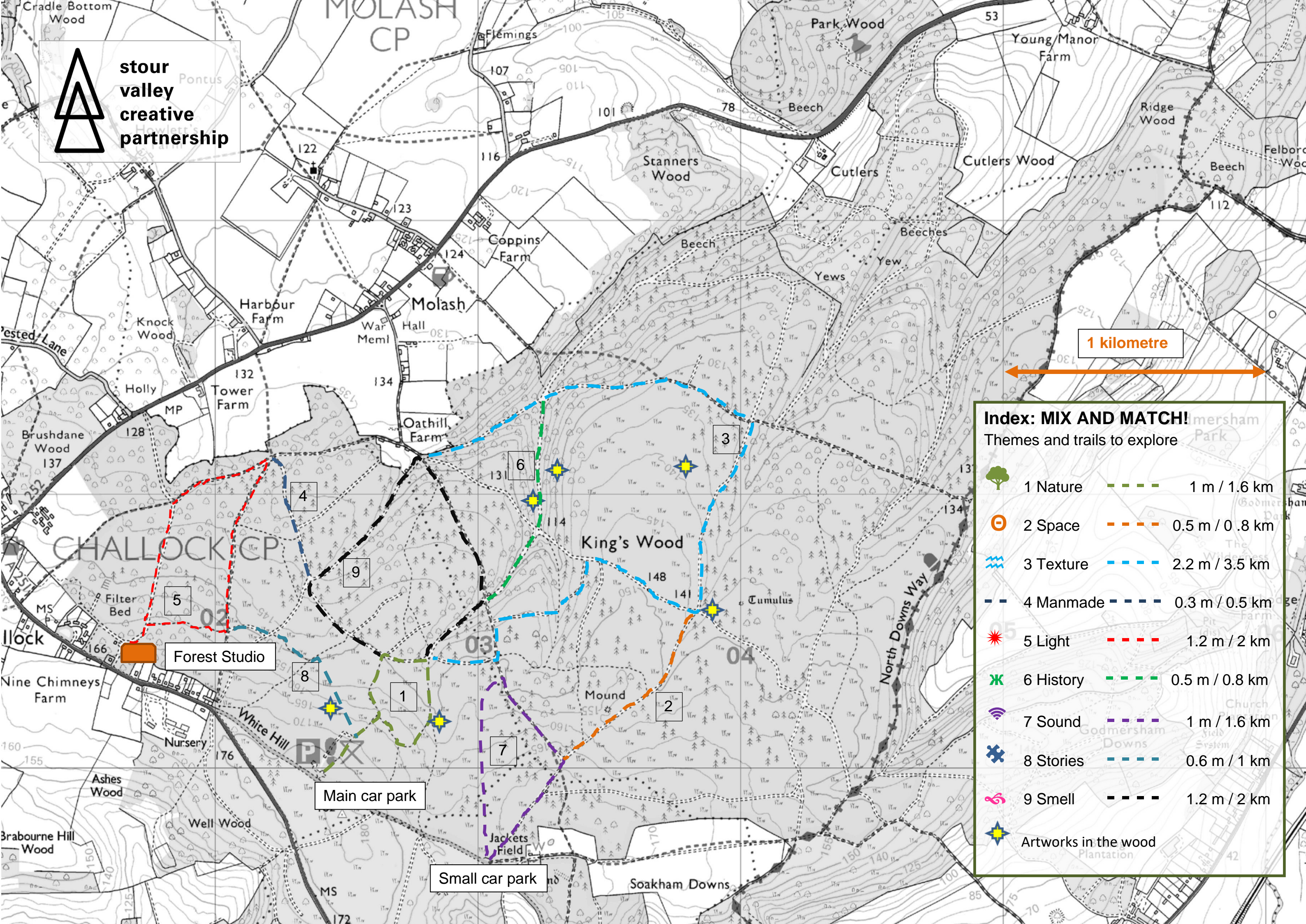
- Find an area in the woods that has interesting light – for shadows / atmosphere.
- Place your object to create a dreamlike scene / story.
- Use paint creatively to colour selected areas around the object or on a person in the scene (hands etc.)
- Record the scene with your camera or by drawing/painting.


























stour  
valley  
creative  
partnership



1 kilometre

### Index: MIX AND MATCH!

Themes and trails to explore

-  1 Nature  1 m / 1.6 km
-  2 Space  0.5 m / 0.8 km
-  3 Texture  2.2 m / 3.5 km
-  4 Manmade  0.3 m / 0.5 km
-  5 Light  1.2 m / 2 km
-  6 History  0.5 m / 0.8 km
-  7 Sound  1 m / 1.6 km
-  8 Stories  0.6 m / 1 km
-  9 Smell  1.2 m / 2 km
-  Artworks in the wood